



BE-CLEVER: VIRTUAL CLASSROOMS

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Abstract: Be-Clever is a course that provides a thorough examination of how the quality of learning services affects the quality of the Be-Clever learning system in a time when digital literacy is critical. This course, which is meant for students from all backgrounds, offers a dynamic combination of theoretical understandings and real-world applications to guarantee that participants have a thorough understanding of coding languages. Students have more control over the time and location of their learning with online courses. But because there isn't any emotional support available to them when interacting with online learning materials, students frequently feel unwelcome, negative emotions. An extensive evaluation is necessary to demonstrate the integration of technology-enhanced learning and human-computer interaction. The BE-Clever website is one example of the collaboration technique that was created. The findings show how the quality of teaching and learning materials, the effectiveness of e-learning services, and the satisfaction of users of learning websites have a significant 80% influence on learning user loyalty in the Be-Clever learning system. Because the teaching method is designed to give students simple access to information and allow them to learn independently, the use of the learning system influences the pleasure and loyalty of the students.

Index-terms: virtual classroom, website, e-learning, learning outcomes, and student satisfaction

I. INTRODUCTION

The Be-Clever approach for online learning presents a variety of difficulties for teachers, tutors, and students. When taking classes online, students might never set foot on a traditional campus and might have trouble connecting with their teachers and making friends. Technology itself is always evolving, and this has a big impact on how much better teaching and learning are done in these globalized times. A website that offers information about different online courses, including video previews and comprehensive course descriptions are found on websites with online course videos and details.

An online learning website, often known as e- learning, is a portal that provides educational resources and content via the internet. With the ability to access course materials and complete assignments at their own speed and from any location with an internet connection, these websites provide students with a convenient and adaptable learning environment.

In addition, the website offers tutorials on how to use the Coding Languages learning system and advice on how to succeed in online classes, among other resources and support for students. A website for online courses is a platform that offers details about the many online courses that are offered by various organizations or universities. These kinds of websites are made to assist students in selecting online courses that best suit their interests, professional objectives, and schedules. Before accessing course materials and individualized information, users must sign in on an online learning platform that offers login authentication for authorized users. By limiting access to the website's resources to authorized users only, this feature adds another degree of security and privacy. All things considered, Be-Clever websites give students a handy and adaptable approach to obtain learning materials and finish their assignments from any location with an internet connection. as well as tools and assistance for learners who study online. In addition to strategies for succeeding in online courses, students can get instructions on how to operate with the Coding Languages system.

II. RELATED WORK

1. Privacy and Security in Intelligent Learning Systems: This paper covers several authentication techniques that can be used to secure user data and addresses the significance of security and privacy in Be-Clever Learning systems. In Be-Clever, privacy and security are major concerns. The requirement to guarantee that student data is secure and that online learning environments are safe is expanding as technology is used more and more in the classroom. Several related studies in this field consist of:

2. tailored Learning in Be-Clever Learning Systems: This study investigates how to employ tailored learning to enhance learning results and student engagement in Be-Clever Learning Systems. With individualized learning systems, students can go at their own speed, concentrating on their areas of weakness and ignoring content they have already learned. Higher levels of student happiness, greater engagement, and better learning outcomes can all result from this strategy.

3. **Personalized Learning Experiences for Students through Adaptive Learning in Be-Clever Learning Systems:** This paper explores the application of adaptive learning in Be-Clever Learning Systems. Personalized learning that employs algorithms and machine learning to modify the learning process in real-time according to the behavior and performance of the learner is known as adaptive learning. Adaptive learning systems offer a more customized and efficient learning experience by dynamically adjusting the content, tempo, and difficulty level to suit the needs of individual learners. Typically, adaptive learning systems create a model of the learner's knowledge and abilities using a range of data sources, including learner interactions, tests, and feedback. The learning process is then modified in real-time using this approach to give students content that is appropriate for their level of proficiency.

4. **Be-Clever Learning Systems with Mobile Learning:** In order to give students flexible and accessible learning options, this article investigates the use of mobile learning in Be-Clever Learning systems. A form of e-learning known as "mobile learning," or "m Learning," makes use of portable electronics like tablets, smartphones, and wearable to promote education and learning. It removes the limitations of conventional classroom-based learning by enabling students to access instructional materials, resources, and interactive technologies whenever they want and from any location. To accommodate a variety of learning preferences, m Learning offers a broad choice of content types, such as text, photos, audio, video, and interactive quizzes. It encourages self-directed learning, giving students the freedom to pick their own learning route and speed based on their own needs and interests.

5. **Collaborative Learning in Be-Clever Learning Systems:** This study looks at how collaborative learning is applied in Be-Clever Learning systems and how it can help to foster peer-to-peer engagement and social learning.

III . EXISTING SYSTEM

3.1 BYJU'S

Byju's is a worldwide educational technology firm based in India that offers online learning solutions for competitive exams and the K–12 market. Byju Raveendran and Divya Gokulnath launched the company in 2011, and it has now expanded to over 150 million registered students. Byju's offers a variety of online courses and educational resources, such as the Byju's Learning App, which gives students individualized learning opportunities. In order to support students in learning at their own pace, the app provides dynamic and captivating video content, adaptive exams, and real-time feedback. Other educational resources provided by Byju's include the Parent Connect app, which encourages parental involvement in their child's education, and the Math App for Kids. All things considered, Byju's is a major force in the online education market, offering top-notch resources and instructional materials to learners everywhere.

3.2 COURSERA

Coursera is an online learning platform that offers a variety of online courses, degrees, and professional credentials in collaboration with leading universities and organizations across the globe. The platform includes a wide range of topics, such as business, data science, computer science, humanities, and more. Learners can participate in group projects and conversations with a worldwide learning community in addition to having access to on-demand video lectures, tests, and assignments. In addition, Coursera provides customization subscription rates, possibilities for financial aid, and completion certificates for the majority of its courses. With features like progress tracking, offline access to course materials, and tailored recommendations, the website is made to offer an easy-to-use and captivating learning experience.

3.3 UDEMY

An extensive selection of courses on several subjects, such as business, design, marketing, IT, and personal development, are available on the online learning site Udemy. Teachers can design and market their courses on the site, and students can access them whenever they're ready. Because Udemy's courses are self-paced, students can begin and complete them whenever is most convenient for them.

There are usually quizzes, assignments, video lectures, and other interactive components in the courses. A variety of tools are also available on Udemy to improve the learning process, including discussion boards, note-taking, and progress tracking. Because of its wide community of teachers and learners, the platform is well-liked by those who want to increase their knowledge or pick up new skills in a specific field. A variety of payment alternatives are available on Udemy, such as one-time course purchases, subscription plans, and exclusive deals.

IV . Methodology

Curated Course Content: A vast array of courses, each created and selected by subject matter experts, are usually available on online learning platforms. The courses are frequently divided into digestible lessons or modules and include interactive features like discussion boards, quizzes, and multimedia.

Interactive Learning: Interactive components like discussion boards, quizzes, and multimedia content are frequently included in online learning systems' curricula. These components support and reinforce learning while also keeping students interested and involved.

Assessment and Feedback: Most online learning platforms give students assessments and feedback, which they can use to monitor their development and pinpoint areas in which they still need to improve. This can involve instructor feedback that is

tailored to each student as well as automatic assignment grading.

Accessibility: Since online learning systems can usually be accessed from any internet-connected device, students can study from any convenient location. Learners who live in rural places or have mobility challenges may find this especially helpful.

Personalization: Certain online learning platforms provide customized learning experiences based on the unique requirements and inclinations of every learner. This can include tailored study suggestions and adaptive learning algorithms that modify the course's difficulty level in response to the learner's performance.

Security and privacy: To safeguard the private information of students and teachers, online learning systems usually incorporate security and privacy safeguards. Features like data encryption, safe login authentication, and privacy rules might be a part of this.

Scalability and Reliability: Online learning systems must be scalable enough to support many users at once without crashing or causing performance problems. For this, scalability techniques like load balancing, caching, and content delivery networks are needed, along with a strong infrastructure.

User Experience: Lastly, with their intuitive interfaces, unambiguous navigation, and user-friendly features, online learning platforms must offer a great user experience. This has the potential to both draw new users to the site and maintain learners' motivation and engagement.

V. PROPOSED WORK

The suggested system is implemented in the manner that is indicated in figure 1. On the Be-Clever website, the user registers for an account by entering personal data such as name, email address, and password. The user enters their email address to log into the e-learning website.

Using the same cryptography procedure that was used for registration, the user-provided password is hashed and compared to the hashed password that is kept in the database. The e-learning website can safeguard user privacy and stop illegal access to their accounts by putting in place a secure authentication procedure.

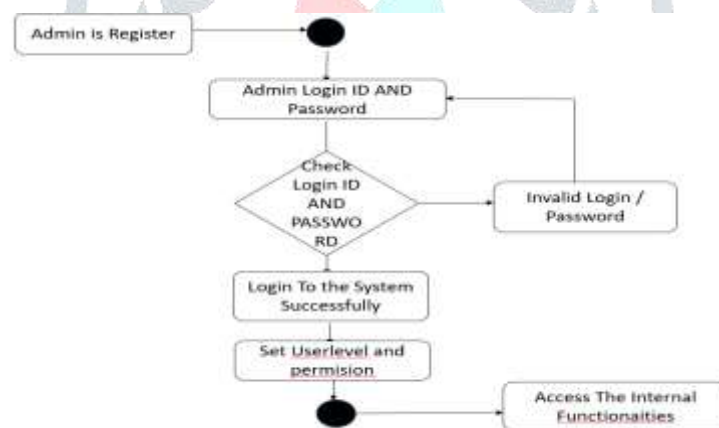


Fig. 1: The flow of proposed work Authentication Process

Fig. 2: of the proposed system The Users Learning Web page Via Internet with Help of Authentication Privacy Service. Producing excellent, captivating content that is suited to the requirements and objectives of the intended audience is the first stage in the process. There may be discussion boards, tests, and videos in this content. After the information has been produced, it is arranged into courses that are meant to promote engagement and learning. This include choosing the best delivery method, drafting a course plan, and specifying the learning objectives. On the Be-Clever website, users register for accounts and use a safe authentication procedure to log in.

Passwords are included in this. An LMS is used by the Be-Clever website to administer and distribute the course materials. Features like course catalogs and instruments for evaluation and feedback are included in this. Learners are engaged and learning is reinforced through the interactive learning experiences offered by the Be-Clever website. This covers discussion boards, quizzes, and multimedia material. The Be-Clever website employs secure login authentication privacy measures to safeguard the private information of instructors and students. The Be-Clever website has a user-friendly interface with features that are simple to use and clear navigation. This covers mobile learning, adaptive learning, and interactive learning.

An e-learning website may give users an excellent, captivating, and productive learning experience by putting this strategy into practice. Depending on variables like the target audience, the subject matter, and the business model, the procedure can be customized to the unique requirements and objectives of the e-learning web

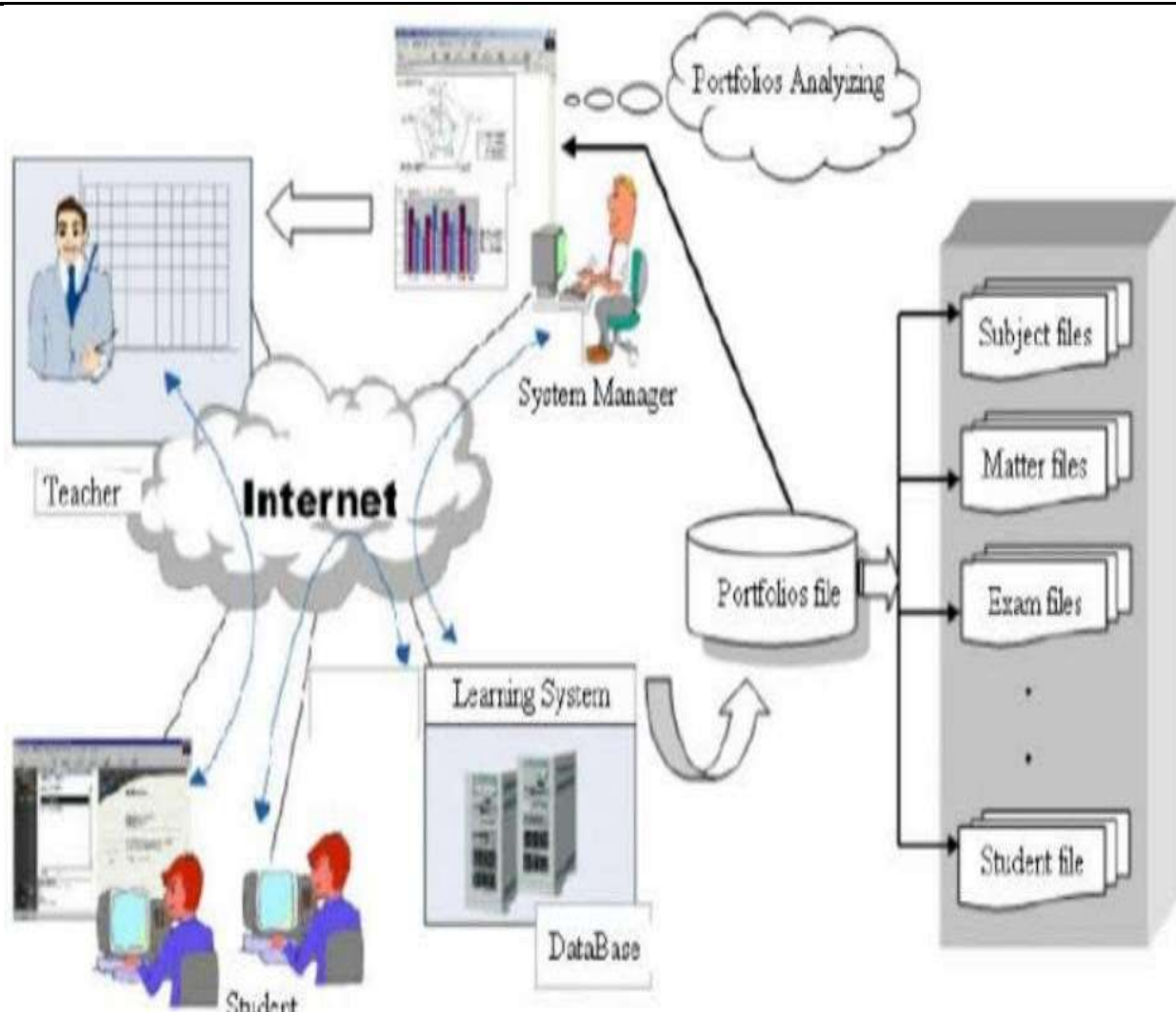


Fig. 2: The flow of proposed work authentication Process

V.1 the limitations of the existing system:

1. Limited student feedback available online
2. Need for great time management and self-motivation abilities
3. Online learners' inadequate development of communication skills
4. Give theory more weight than practice
5. Insufficient in-person interactions

V.2 Advantages and Features of the Proposed System of online learning:

1. Tailored Education:
2. Modified Learning:
3. Utilizing Mobile Education
4. Interactive Education
5. Interface That's Easy to Use

V.3 An API (Application Programming Interface) :

can be incorporated into a Be-Clever website to give other software programs a means to communicate with the information and features of the website. There are numerous uses for this, including:

Integration with other systems: The Be-Clever website can be integrated with other systems, like a payment gateway, a learning management system, or a student information system, via an API. Processes can be streamlined and the user experience can be enhanced overall using this.

V.4 Course Purchase:

First and foremost, you should select a course that fits with your learning objectives and ambitions. This could entail looking through course catalogs, reading reviews, and making sure the curriculum includes the subjects you need to learn. After deciding on a course, you must think about the payment information. This could cover the cost of the course, the available payment options, and any taxes or fees. It's crucial to consider the payment gateway's integration with the Be-Clever platform as well. Make sure the payment procedure is safe, dependable, and simple to use. You might also want to think about the permission management system and how it regulates who can access the course materials. By doing this, you can make sure that the course materials are only accessible to approved individuals. Lastly, you may want to consider automating the process of adding course participants to email lists. By doing this, you may stay in contact with students and give them updates and course reminders. You may design a smooth and effective page.



Fig3. About Popular Courses VI . Testing and Evaluation

A Be-Clever website must go through a number of crucial procedures during testing and evaluation in order to be guaranteed to be secure, functional, and to offer a satisfying user experience. To ensure that all buttons, links, and functions operate as intended, functional testing is first and foremost essential. Testing the learning management system, interactive materials, tests, and feedback systems are all included in this. To make sure that students with disabilities can navigate and utilize the software successfully, accessibility testing is also necessary. This includes verifying content accessibility, keyboard navigation, and screen reader compatibility. To make sure the program can manage heavy traffic and numerous users without crashing or slowing down, performance testing is required. In order to guarantee that the program functions flawlessly on many platforms and devices, compatibility testing is also crucial. To safeguard user data and make sure the program is safe from any data breaches, security testing is essential. To make sure the material is factual, interesting, and pedagogically sound, content assessment is required.

To make sure the software works flawlessly with other systems, such as learning management systems (LMS) or outside resources, integration testing is also crucial. Clear objectives and the use of both automated and human testing techniques are essential for testing Be-Clever software efficiently. A few tools for automating software tests for e-learning are Katalon Studio, Testsigma, Selenium, and Test Complete. In order to maintain the software's competitiveness and relevance as well as its compliance with legal and regulatory standards for user privacy and accessibility, regular testing and updates are also required.

VI. RESULT ANALYSIS

A Be-Clever course that offers video lectures should be evaluated based on a number of important criteria. Prior to anything else, it's critical to evaluate the user's comprehension of newly acquired knowledge and practical application skills. Analyzing user engagement metrics, like time spent on the site, course completion rates, and response rates, can help achieve this. Furthermore, one of the most important factors in determining how good a Be-Clever course is is user satisfaction. Participant comments and questionnaires can be used to gauge this. From the instructor's point of view, the inputs, resources, and instruments made available to the students can be examined in order to determine how effective the course was. This covers the caliber of the lectures on video, the applicability of the information, and the degree of interaction.

In order to offer comprehensive information about courses on a Be-Clever website, a number of key reports can be examined. The performance in the course, learner engagement, cohort progress, course completion, assessment, time spent, user activity, and feedback are all included in these reports. Course performance reports include information on the individuals who enrolled

in the course, as well as those who passed or failed, and they also review the modules, programs, and coursework. Administrators of the Be-Clever website can obtain profound insights into the effectiveness of courses, student engagement, and opportunities for development by examining these reports. Using this data, data-driven decisions can be made to improve course outcomes and



Fig 4. Resources Page

VII. CONCLUSION

Learning outcomes are influenced by instructor facilitation (IS), technical support (TS), instructor feedback (F), and self-motivation (SM). In the meantime, interactions, peer support, and course structure only partially influence learning results. Student satisfaction is influenced by peer support (PS), self motivation (SM), instructor facilitation (IS), and technical support (TS). Peer support, interactions, and course design all play a part in how unsatisfied students are. Students' happiness with the education system will decrease if they believe that learning outcomes are not meeting their expectations, and vice versa if they think otherwise.

Thus, learning outcomes have a favorable effect on students' contentment.

You have had the chance to work with peers from across the globe, study at your own speed, and access top-notch resources during this course. Your communication, critical thinking, and problem-solving abilities have all improved, which is crucial for success in the quickly evolving world of today.

We urge you to keep looking for additional learning opportunities and to use the information and abilities you have acquired in both your personal and professional life as you go forward. Recall that learning is a lifetime endeavor, and that by finishing this online course, you have already made significant progress toward that goal.

We really hope that you have discovered our Be-Clever platform to be an invaluable tool for your educational requirements. We are dedicated to giving each and every one of our students access to excellent, engaging educational opportunities. We would be delighted to hear from you if you have any comments or ideas on how we can make our platform better.

XI. FUTURE SCOPE

Personalized Learning: Online learning environments will keep evolving to meet the specific requirements, passions, and objectives of every student. Augmented reality (AR) and virtual reality (VR): These two technologies can offer engaging and dynamic learning opportunities that aren't achievable in conventional classroom environments. These technologies can be used by online learning platforms to build virtual labs, simulations, and other opportunities for hands-on learning.

The process of learning through interaction, imitation, and observation of others is known as social learning. Online learning environments can support social learning by giving students the chance to interact, communicate, and exchange resources with one another.

Mobile Learning: As mobile devices become more and more common, online learning systems are able to offer learning opportunities that are available anywhere, at any time. This can assist students in maximizing their free time and integrating learning into their hectic schedules.

All things considered, the future of websites that facilitate online learning is bright, with lots of room for influence, expansion, and innovation. Online learning platforms may continue to provide learners worldwide high-quality, easily accessible, and captivating learning experiences by keeping up with the most recent trends and technological advancements.

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